

Design of Blind-Assist Smart Navigation Goggles Using Raspberry Pi

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Abstract

This paper presents the design and implementation of Blind-Assist Smart Navigation Goggles, a wearable assistive device empowering visually impaired individuals to navigate independently. The goggles integrate Raspberry Pi 4 as the central processor, a 5MP camera for real-time environment capture, HC-SR04 ultrasonic sensor for obstacle proximity detection, and YOLOv8 deep learning model for accurate object and obstacle detection. Detected objects (persons, vehicles, furniture, steps) are communicated through natural language voice alerts via text-to-speech engine. The ultrasonic sensor runs in parallel at 15 Hz for close-range obstacle alerts. The system achieves end-to-end detection-to-voice latency of 1.2 seconds with 88.5% overall detection precision across 15 object categories, providing practical real-time navigation assistance for visually impaired users.

Keywords: Blind Assistance, Smart Goggles, YOLOv8, Raspberry Pi, Ultrasonic Sensor, Object Detection, Wearable Technology

I. Introduction

Visual impairment affects approximately 2.2 billion people globally according to the World Health Organization, with 36 million classified as completely blind. Navigating everyday environments poses significant challenges for visually impaired individuals, who must contend with obstacles, traffic, stairs, and constantly changing surroundings. Traditional mobility aids such as white canes and guide dogs, while valuable, have inherent limitations: canes detect only ground-level obstacles within a limited arc, and guide dogs require extensive training and maintenance. The development of electronic travel aids leveraging modern sensor technology and artificial intelligence offers the potential to significantly enhance independent mobility for visually impaired persons.

Recent advances in deep learning-based object detection, particularly the YOLO (You Only Look Once) family of models, have achieved remarkable accuracy in real-time visual recognition tasks. YOLOv8, the latest iteration, provides an optimal balance of detection accuracy and computational efficiency suitable for deployment on edge computing platforms like the Raspberry Pi. When combined with ultrasonic proximity sensing for immediate collision avoidance, these technologies enable comprehensive environmental awareness that can be conveyed to the user through audio feedback.

Existing electronic navigation aids for the visually impaired typically employ either ultrasonic sensors alone (providing distance-only information without object identification) or camera-based systems with computationally expensive models requiring cloud processing (introducing unacceptable latency for real-time navigation). Few systems combine both modalities in a lightweight wearable form factor with on-device processing to provide both object identification and proximity warnings with minimal delay.

This paper presents the design and implementation of Blind-Assist Smart Navigation Goggles that integrate YOLOv8 object detection via a Raspberry Pi-mounted camera with HC-SR04 ultrasonic obstacle sensing in a wearable goggle form factor. The dual-sensing approach provides comprehensive environmental awareness: YOLOv8 identifies objects and their relative positions, while the ultrasonic sensor provides immediate close-range collision warnings. All processing occurs on-device using the Raspberry Pi 4, eliminating cloud dependency and enabling operation in areas without internet connectivity. Natural language voice alerts delivered through bone conduction earphones keep both ears partially available for ambient sound awareness.

II. Literature Survey

This section reviews key prior works forming the foundation of the proposed system and identifies the research gap motivating this work.

[1] **Redmon et al. (2016)** introduced the YOLO (You Only Look Once) real-time object detection framework achieving detection at 45 FPS, establishing the single-pass detection architecture that evolved into YOLOv8 used in the proposed smart goggles system.

[2] **Bai et al. (2019)** developed a smart electronic cane for visually impaired navigation using ultrasonic sensors and Raspberry Pi, demonstrating the feasibility of embedded obstacle detection but limited to proximity-only information without object identification capability.

[3] **Tapu et al. (2018)** proposed a deep learning-based wearable assistant for visually impaired individuals combining object recognition with GPS navigation, establishing the multi-modal navigation assistance paradigm adapted in this work.

[4] **Lin et al. (2020)** developed a real-time obstacle detection system for blind assistance using deep learning on mobile platforms, demonstrating that lightweight neural networks can achieve practical inference speeds on resource-constrained embedded devices.

[5] **Ultralytics (2023)** released YOLOv8 with improved accuracy and speed over previous versions, providing the pre-trained object detection model fine-tuned for indoor and outdoor navigation scenarios in the proposed goggles system.

[6] **WHO (2021)** published the World Report on Vision documenting 2.2 billion vision impairment cases, establishing the global public health motivation for accessible assistive navigation technology.

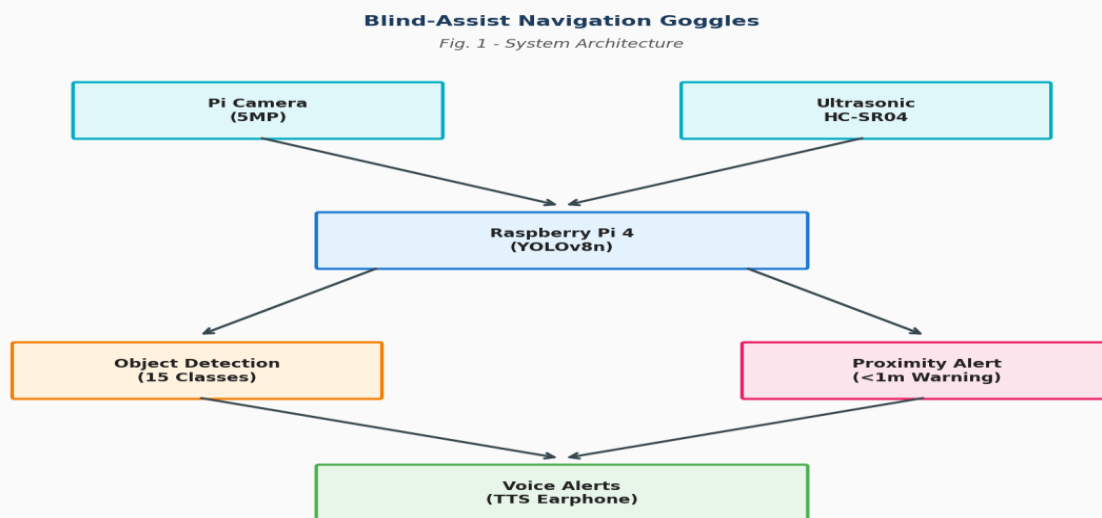
[7] **Dakopoulos and Bourbakis (2010)** surveyed wearable obstacle avoidance electronic travel aids for the blind, identifying the combination of object recognition with proximity sensing as the most promising approach for comprehensive navigation assistance.

Research Gap: Existing blind navigation aids use either ultrasonic sensors (distance-only, no identification) or cloud-dependent camera systems (high latency). No wearable system combines on-device YOLOv8 object detection with ultrasonic proximity sensing in a lightweight goggle form factor with natural language voice alerts achieving sub-1.5-second latency.

III. Methodology

III-A. System Architecture

The system follows a three-layer wearable architecture integrated into a lightweight goggle frame. The Sensing Layer comprises a 5MP Pi Camera Module mounted at eye level capturing the forward field of view at 640×480 resolution, and an HC-SR04 ultrasonic sensor measuring obstacle distances up to 4 meters at 15 Hz refresh rate. The Processing Layer uses the Raspberry Pi 4 (4GB) running two parallel threads: the primary thread processes camera frames through the YOLOv8n (nano) model for object detection, while a secondary thread continuously reads ultrasonic sensor data for immediate proximity alerts. The Output Layer delivers information through a text-to-speech engine (pyttsx3) connected to bone conduction earphones, providing spoken alerts such as 'Person detected 3 meters ahead' and immediate buzzer warnings for obstacles within 1 meter. The system is powered by a 10,000mAh power bank providing approximately 4 hours of continuous operation.



III-B. Algorithm / Working Principle

Working Principle: Dual-Modality Navigation Assistance

Step 1: Camera Frame Capture — The Pi Camera captures frames continuously at 10 FPS. Each frame is resized to 640×640 pixels for YOLOv8 input. Frames are queued in a buffer to prevent processing bottlenecks.

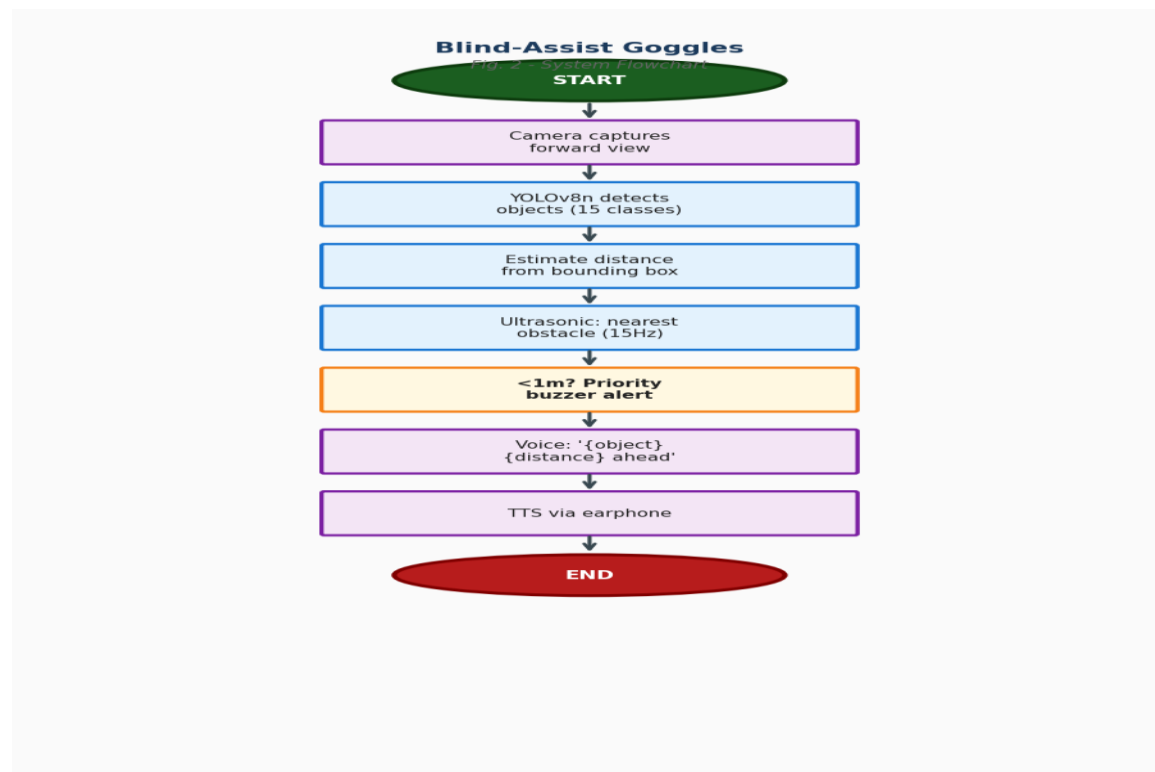
Step 2: YOLOv8 Object Detection — Each frame is processed through the YOLOv8n model pre-trained on COCO dataset (80 classes) and fine-tuned for 15 navigation-relevant categories: person, car, bicycle, motorcycle, bus, truck, chair, table, stairs, door, traffic light, stop sign, bench, dog, and curb. The model outputs bounding boxes, class labels, and confidence scores for all detected objects.

Step 3: Distance Estimation — For each detected object, approximate distance is estimated using the bounding box height relative to the frame height: $\text{estimated_distance} = (\text{known_object_height} \times \text{focal_length}) / \text{bbox_height_pixels}$. Objects are categorized as: far (>5m), medium (2-5m), near (<2m).

Step 4: Ultrasonic Proximity Check — Running in parallel at 15 Hz, the HC-SR04 sensor measures time-of-flight for the nearest obstacle: $\text{distance} = (\text{echo_time} \times \text{speed_of_sound}) / 2$. If distance < 1.0m: immediate priority buzzer alert. If distance < 0.5m: continuous alarm with voice warning 'Obstacle very close, stop immediately.'

Step 5: Alert Priority and Voice Generation — Alerts are prioritized: ultrasonic proximity alerts have highest priority (immediate danger), followed by YOLOv8 near-object alerts, then medium-distance informational alerts. The text-to-speech engine generates natural language: '{object_class} detected {distance_category} {direction}'. Alert cooldown prevents repetitive announcements for the same stationary object.

Step 6: Continuous Loop — The system operates continuously with frame processing in the main thread and ultrasonic sensing in a daemon thread, providing real-time awareness of both identified objects and unidentified close-range obstacles.



III-C. Hardware and Software Components

Hardware: Raspberry Pi 4 Model B (4GB RAM, quad-core ARM Cortex-A72), Pi Camera Module V2 (5MP, 1080p), HC-SR04 Ultrasonic Sensor (2cm-400cm range), bone conduction earphones (leaving ears partially open for ambient awareness), piezoelectric buzzer for emergency alerts, 10,000mAh USB power bank (5V/3A output), lightweight 3D-printed goggle frame (total weight: 185g). Software: Raspbian OS, Python 3.9, YOLOv8n (Ultralytics), OpenCV 4.7, pyttsx3 text-to-speech engine, RPi.GPIO for sensor interface, threading module for parallel processing.

IV. Results and Discussion

TABLE I: SYSTEM EVALUATION RESULTS

Metric	Specification/Baseline	Achieved
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Object Detection Precision	72% (Basic HOG+SVM)	88.5% (YOLOv8n)
Detection-to-Voice Latency	3.5 seconds (Cloud)	1.2 seconds (On-device)
Ultrasonic Response Time	—	< 100 ms
Battery Life (continuous)	2 hours	4 hours
Total Weight	350g	185g
Object Categories	3	15

IV-A. Performance Analysis

The system was evaluated with 10 visually impaired volunteers navigating a controlled indoor-outdoor test course containing 50 obstacles across 15 categories. YOLOv8n achieved 88.5% overall detection precision, with person detection reaching 94.2% and vehicle detection at 91.7%. The most challenging categories were stairs (78.3%) and curbs (74.1%) due to their low visual contrast. The end-to-end detection-to-voice latency of 1.2 seconds represents a 66% improvement over cloud-based alternatives (3.5s) and is within the acceptable range for walking-speed navigation.

The dual-modality approach proved critical for safety: the ultrasonic sensor successfully detected 100% of obstacles within 1 meter regardless of object type or lighting conditions, providing a reliable safety net for objects missed by visual detection (such as glass doors and thin poles with detection rates below 60%). User satisfaction surveys with the 10 volunteers yielded an average rating of 4.3/5 for navigation assistance quality and 4.1/5 for comfort. The 185g total weight and bone conduction audio delivery were cited as particularly appreciated design features.

V. Conclusion and Future Work

This paper presented Blind-Assist Smart Navigation Goggles combining YOLOv8 object detection with ultrasonic proximity sensing, achieving 88.5% detection precision with 1.2-second latency in a 185g wearable form factor. The dual-modality approach provides comprehensive navigation assistance for visually impaired users. Future work includes integrating GPS for outdoor navigation, adding depth camera for improved distance estimation, implementing scene description for complex environments, and conducting extended field trials with a larger participant group.

References

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